



ATHENS COMMUNITY  
**CAREER  
ACADEMY**

★ Est. 2011 ★

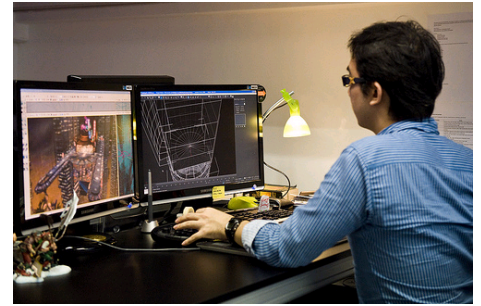
## VIDEO GAME DESIGN

### Courses:

#### Video Game Design

CIST 2751	Game Development I	4
CIST 2752	Game Development II	4
EMTX 1000	Tech-Driven Problem Solving	4
EMTX 2010	Intro to Wearable Computing and AR	4

**Total Credit Hours : 16**



### Earnings:

The 2016 median annual wage for Video Game Designers in GA was \$84,340 (\$40.55/hr).



### Work Tasks:

- Balance and adjust gameplay experiences to ensure the critical and commercial success of the product
- Provide feedback to designers and other colleagues regarding game design features
- Create core game features including storylines, role-play mechanics, and character biographies for a new video game or game franchise
- Devise missions, challenges, or puzzles to be encountered in game play
- Guide design discussions between development teams

### Potential Employers:

Accurus Aerospace  
Sphere Computing  
eXact Learning  
Docebo  
Honoris

